

- Which jailbreaking exemption are you supporting—smartphones/tablets, video game consoles, or both?

I am supporting smartphones/dumb phones.

- What's your background (i.e., are you a developer, hobbyist, academic, independent researcher, user, etc.)?

I am a user.

- What device do you want to ensure you have the legal authority to jailbreak?

Smartphone, dumb phone.

- Please explain why you want to jailbreak this device. What limitations do you face if you aren't able to jailbreak it? Is there software you couldn't run, computing capabilities you wouldn't have, cool things you couldn't do, etc.?

I am very particular about what phone I like to use. I've had Motorola flip phones for years, which I really liked. When the last one finally started to disintegrate I shopped for months for a new flip phone to replace it, but was never able to find one that I liked. Not only did my own carrier not have one I liked, but none of the other carriers did, either. So I ended up buying a flip phone sold only in Europe, India, and some countries in South America. In order for me to be able to use it, it had to be unlocked and jailbroken. My carrier had no problem with me using it, and was able to set it up in about 15 minutes to be used here.

- If you're a developer, did an online application store or console manufacturer reject your app or game? If so, what reasons did they give?

- Is there anything else you want to tell the Copyright Office?

Until the carriers in this country offer the same service choices and the ability to use any phone for any carrier like the ones in Europe do, then let consumers create their own choices, thereby being able to stay with a carrier they have been with for a long time (in my case, 14 years), yet use the phone they want to.

Thank you,

Joanne Holden